



UNIVERSITY
of HAWAII®
WEST O'AHU



UNIVERSITY of HAWAII®
KAPI'OLANI
COMMUNITY COLLEGE

ADDENDUM

TO THE UNIVERSITY OF HAWAII MULTI-CAMPUS
ARTICULATION AGREEMENT BETWEEN

Hawai'i, Honolulu, Kapi'olani, Kaua'i, Leeward, Windward
Community Colleges, University of Hawai'i Maui College
and
University of Hawai'i-West O'ahu

In support of the UH System-wide
Academy for Creative Media Collaboration
Including "2+2" Transfer Options from Community College
Associate Degree Programs
to UH West O'ahu's

Bachelor of Arts in Creative Media with Concentrations in
Communications and New Media Technologies, Design and Media,
General Creative Media, or Video Game Design and Development

Recommended Academic Pathways identified by this Addendum:

Kapi'olani Community College
Associate in Science in New Media Arts, Animation
Associate in Science in New Media Arts, Interface Design
to
University of Hawai'i-West O'ahu
Bachelor of Arts in Creative Media with a Concentration in
Communications and New Media Technologies, Design and Media,
General Creative Media, or Video Game Design and Development

Purpose of Addendum

This addendum is intended to facilitate the University of Hawai'i Multi-Campus Articulation Agreement in support of the UH System-wide Academy for Creative Media Collaboration (signed November 2019) by providing detailed information about recommended academic pathways into UH West O'ahu's Bachelor of Arts in Creative Media with Concentrations in

Communications and New Media Technologies, Design and Media, General Creative Media, or Video Game Design and Development from the Associate in Science in New Media Arts, Animation and New Media Arts, Interface Design at Kapi‘olani Community College.

Attachment I: AS-New Media Arts, Animation

Attachment I shows the full academic pathway between the AS in New Media Arts, Animation and the BA in Creative Media with Concentrations in Communications and New Media Technologies, Design and Media, General Creative Media, and Video Game Design and Development. The pathway includes the recommended course selections for the AS programs, that will lead to the most efficient transfer into the BA program.

Attachment II: AS-New Media Arts, Interface Design

Attachment II shows the full academic pathway between the AS in New Media Arts, Interface Design and the BA in Creative Media with Concentrations in Communications and New Media Technologies, Design and Media, General Creative Media, or Video Game Design and Development. The pathway includes the recommended course selections for the AS programs, that will lead to the most efficient transfer into the BA program.

Attachment III: BA-Creative Media

Attachment III shows the University of Hawai‘i-West O‘ahu program requirements for the Bachelor of Arts in Creative Media with concentrations in Communications and New Media Technologies, Design and Media, General Creative Media, and Video Game Design and Development. The program sheets outline the remaining graduation requirements after the student has completed the recommended course selections for the AS degree.

The recommended academic pathways identified by this addendum will be updated as necessary in order to stay in alignment with any curricular changes occurring for the AS or BA programs detailed in Attachment I, II and III.

Attachment I

Kapi'olani Community College
Associate in Science in New Media Arts, Animation
University of Hawai'i-West O'ahu Articulation Option Requirements
Based on Catalog Year: 2019-2020

Required AS Program Requirements

Credits	Kapi'olani CC Requirement	Requirement/Course Title	UH West O'ahu Requirement
3	ENG/ESL 100	Composition I	FW
3	FS/FQ	Symbolic Logic and Foundation Quantitative Reasoning: (Recommend MATH 100 or higher-level MATH to fulfill UHWO's LD Math Requirement)	FW, LD Math Req
3	ART 101	Introduction to the Visual Arts	CM Foundational or Elective
3	Choose One:	Diversification Social Sciences Course (Recommend BOT 105, ES 101 or PACS 108 DS, HAP)	DS, HAP
3	Choose One:	Diversification Natural Science: Biological (DB) or Physical (DP)	DB or DP
3	Choose One:	<ul style="list-style-type: none">ART 115 Introduction to 2D DesignART 116 Introduction to Three-Dimensional CompositionART 123 Introduction to Painting	CM Foundational or Elective
3	ART 107	Introduction to Photography	CM Foundational or Elective
3	ART 112	Introduction to Digital Art	ART 112, DA
3	ART 113	Introduction to Drawing	CM Foundational or Elective
3	ART 126	3D Computer Graphics I	CM Foundational or Elective
3	ART 156	Digital Painting	CM Foundational or Elective
3	ART 157	Film Analysis and Storytelling	CM Foundational or Elective
3	ART 202	Digital Imaging	CM 120
3	ART 212	Digital Animation	CM Foundational or Elective
3	ART 214	Introduction to Life Drawing	CM Foundational or Elective
3	ART 226	3D Computer Graphics II	CM Foundational or Elective
3	ART 246	3D Computer Graphics III	CM Foundational or

Credits	Kapi‘olani CC Requirement	Requirement/Course Title	UH West O‘ahu Requirement
			Elective
3	ART 247	Lighting and Rendering	CM Foundational or Elective
3	ART 256	Digital Compositing	CM Foundational or Elective
3	ART 257	Motion Graphic Design	CM Foundational or Elective
6	ART 284	Animation Studio	CM Foundational or Elective
6	Choose One:	<ul style="list-style-type: none"> • ART 293 Internship • ART 294 Practicum in Digital Arts 	CM 256
3	ART 296	Demo Reel Development	CM Foundational or Elective

Note: To receive General Education or Focus requirements at the University of Hawai‘i-West O‘ahu, the course needs to be designated at the time of completion from Kapi‘olani Community College.

75 Total Credits

Attachment II

Kapi‘olani Community College
Associate in Science in New Media Arts, Interface Design
University of Hawai‘i-West O‘ahu Articulation Option Requirements
Based on Catalog Year: 2019-2020

Required AS Program Requirements

Credits	Kapi‘olani CC Requirement	Requirement/Course Title	UH West O‘ahu Requirement
3	ENG/ESL 100	Composition I	FW
3	FS/FQ	Symbolic Logic and Foundation Quantitative Reasoning: (Recommend MATH 100 or higher-level MATH to fulfill UHWO’s LD Math Requirement)	FW, LD Math Req
3	ART 101	Introduction to the Visual Arts	CM Foundational or Elective
3	Choose One:	Diversification Social Sciences Course (Recommend BOT 105, ES 101 or PACS 108 DS, HAP)	DS, HAP
3	Choose One:	Diversification Natural Science: Biological (DB) or Physical (DP)	DB or DP
3	ART 107	Introduction to Photography	CM Foundational or Elective
3	ART 112	Introduction to Digital Art	ART 112, DA.
3	ART 113	Introduction to Drawing	CM Foundational or Elective
3	ART 115	Introduction to 2D Design	CM Foundational or Elective
3	ART 120	Introduction to Typography	CM Foundational or Elective
3	ART 125	Introduction to Graphic Design	CM Foundational or Elective
3	ART 127	Graphic Symbolism	CM Foundational or Elective
3	ART 128	Interface Programming I	CM Foundational or Elective
3	ART 129	Corporate Identity	CM Foundational or Elective
3	ART 159	History of Communication Design	CM Foundational or Elective
3	ART 202	Digital Imaging	CM 120
3	ART 229	Interface Design I	CM Foundational or Elective

Credits	Kapi‘olani CC Requirement	Requirement/Course Title	UH West O‘ahu Requirement
3	ART 249	Interface Design II	CM Foundational or Elective
3	ART 257	Motion Graphic Design	CM Foundational or Elective
3	ART 258	Interface Programming II	CM Foundational or Elective
6	ART 293	Internship	CM 256
6	ART 285	Interface Design Studio	CM Foundational or Elective
3	ART 295	Design Portfolio	CM Foundational or Elective

Note: To receive General Education or Focus requirements at the University of Hawai‘i-West O‘ahu, the course needs to be designated at the time of completion from Kapi‘olani Community College.

75 Total Credits

Attachment III

UNIVERSITY OF HAWAI'I-WEST O'AHU

Bachelor of Arts in Creative Media with a Concentration in
Communications and New Media Technologies, Design and Media,
General Creative Media, or Video Game Design and Development
University of Hawai'i-West O'ahu Articulation Option Requirements
Based on Catalog Year: 2019-2020

General Education Requirements (31 credits)

Gen Ed / Focus	Credits	Requirement
FW	3	Written Communication: ENG 100 Composition I
FS/FQ	3	Symbolic Reasoning: MATH 100 or higher-level Math
FG	6	Global & Multi-cultural Perspectives: Complete 6 credits from two different groups (FGA, FGB or FGC)
DA, DH, DL	6	Diversification Arts, Humanities or Literature: Complete 6 credits from two different areas
DS	6	Diversification Social Sciences: Complete 6 credits from two different subject areas
DB, DP, DY	7	Diversification Natural Sciences: Complete 3 credits of Biological Science (DB), 3 credits of Physical Science (DP) and 1 credit of Lab (DY)

Writing Skills Requirement (3 credits)

ENG 200 Composition II or ENG 209 Business Writing

Lower Division Math Requirement (0-3 credits)

MATH 100 or higher-level Math

Creative Media Foundational Requirements (15-18 credits)

Credits	Course	Course Title
3	ART 112	Introduction to Digital Art (will satisfy General Ed DA)
3	CM 120	Introduction to Digital Video
12	Choose 12 Credits:	ART 101 Introduction to Visual Arts ART 107D Introduction to Digital Photography ART 113D Introduction to Digital Drawing ART 126 3D Computer Graphics ART 221 Design for Print and Web ART 229 Interface Design I ART 231 Art Through Applied Geometry ART 240 Typography and Color Design CM 140 History of Video Games

Credits	Course	Course Title
		CM 142 Introduction to Video Game Design
		CM 143 Introduction to Game Art
		CM 150 Film Analysis and Storytelling
		CM 151 Pre-Production: Digital Video
		CM 152 Principles of Video Editing
		CM 153 Sound Design for Digital Media
		CM 155 Introduction to Screenwriting
		CM 160 The Mobile World
		CM 161 Intro to iOS Mobile App Development
		CM 251 Animation and Special Effects
		ICS 101 Digital Tools for the Information World
		ICS 111 Introduction to Computer Science

Creative Media Core Requirements (21 credits)

Credits	Course	Course Title
3	CM 256	Creatives in Media
3	CM 314	Music, Sound and Media
3	CM 320	Topics in Creative Producing
3	CM 401	Creative Professionals
3	ENG 313	Introduction to Creative Writing
3	HIST 363	20 th Century Popular, Mass & Counter-Culture
3	SD 360	Dynamics of Effective Leadership

Creative Media Concentration Requirements: Complete 12 credits from one concentration below (12 credits)

- Communications and New Media Technologies
 - Design and Media
 - General Creative Media
 - Video Game Design and Development
- *See list of approved courses in the UH West O‘ahu Catalog

Creative Media Concentration Electives (9 credits)

Complete 9 credits of Concentration Electives from approved List

**Courses may only be used once to fulfill the Concentration or Concentration Electives requirement*

Capstone Requirement (6 credits)

CM 489 Pre-Capstone Experience (WI)
 CM 490 Senior Project or CM 491 Senior Practicum

Elective Requirement

May need additional 300-400 level coursework to meet the University of Hawai‘i-West O‘ahu upper

division credit minimum of 45 credits. Please check with your College Success Advisor to determine if elective credits are needed.

Focus Requirements

Requirement

Oral Communication (OC)

Contemporary Ethical Issues (ETH)

Hawaiian, Asian and Pacific Issues (HAP)

*May be met in combination with other requirements

Writing Intensive Requirement

Complete 3 upper division (300 or higher) level Writing Intensive (WI) courses. A minimum of two classes must come from coursework outside of the Capstone Course (CM 489) *Whenever possible, WI sections of required core or concentration courses are highly recommended.*

Note: A minimum of 120 total credits must be earned which includes a minimum of 45 credits of upper division credits. A minimum of 30 credits must be earned “in residence” through courses taken at the University of Hawai‘i-West O‘ahu

Bachelor of Arts in Creative Media, Communications and New Media Technologies (Kapi'olani Community College AS NMA, Animation)

The goal of academic advising is to further enhance the educational mission of the university, and create quality, accessible advising partnerships with all students in a positive environment that supports student success. This advising sheet is for tracking purposes toward degree completion and is subject to change. Students also may track their academic progress via STAR Degree Check through www.star.hawaii.edu. Academic Advising appointments may be scheduled by calling 808-689-2689 or toll-free from neighbor islands at 866-299-8656.

Graduation Requirements (see the catalog for any additional graduation requirements):

- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
3	Foundations Symbolic Reasoning (FS) OR Foundations of Quantitative Reasoning (FQ) / Kapi'olani CC MATH 100 or higher-level MATH MATH 100, 103, 103M/L, 115, 135 or higher
6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

ART 101 Introduction to Visual Arts
 ART 107D Introduction to Digital Photography
 ART 113D Introduction to Digital Drawing
 ART 126 3D Computer Graphics
 ART 221 Design for Print and Web
 ART 229 Interface Design I
 ART 231 Art Through Applied Geometry
 ART 240 Typography and Color Design
 CM 140 History of Video Games
 CM 142 Introduction to Video Game Design
 CM 143 Introduction to Game Art
 CM 150 Film Analysis and Storytelling
 CM 151 Pre-Production: Digital Video
 CM 152 Principles of Video Editing
 CM 153 Sound Design for Digital Media
 CM 155 Introduction to Screenwriting
 CM 160 The Mobile World
 CM 161 Intro to iOS Mobile App Development
 CM 251 Animation and Special Effects
 ICS 101 Digital Tools for the Information World
 ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

ART 101 Introduction to Visual Arts
 ART 107 Introduction to Photography
 ART 113 Introduction to Drawing
 ART 115 Introduction to 2D Design
 ART 116 Intro to Three-Dimensional Composition
 ART 123 Introduction to Painting
 ART 126 3D Computer Graphics I
 ART 156 Digital Painting
 ART 157 Film Analysis and Storytelling
 ART 212 Digital Animation
 ART 214 Introduction to Life Drawing
 ART 226 3D Computer Graphics II
 ART 246 3D Computer Graphics III
 ART 247 Lighting and Rendering
 ART 256 Digital Compositing
 ART 257 Motion Graphic Design
 ART 284 Animation Studio
 ART 296 Demo Reel Development

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing (WI)
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360: Dynamics of Effective Leadership (WI)

Communications & New Media Technologies Concentration Requirement: 12 credits

Complete 12 credits from the following:

- | | |
|---|---------------------------------------|
| CM 317 Motion Graphics | CM 390 Creative Media Internship |
| CM 351 Innovative Advertising | CM 400(a) Creative Media Master Class |
| CM 352 Transmedia and Emerging Media | CM 402 Moving Image Archives for Film |
| CM 353 Making a Short Film | CM 403 Special Topics |
| CM 358 Web Series Production | CM 430 Mastering Social Media |
| CM 359 Branded Entertainment: Online Video Campaign | |

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

Communications & New Media Technologies Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the Communication & New Media Technologies Concentration OR Elective requirement***

- | | |
|--|---|
| ART 311D Design in Public Spaces | *CM 430 Mastering Social Media |
| ART 320 Web Design & Development | ENG 317 Pidgin Creative Writing Workshop |
| BUSA 300 Principles of Marketing | ENG 300C Introduction to Cultural Theory |
| BUSA 304 Consumer Behavior | ENG 360 Literature & Film |
| BUSA 305 Advertising & Promotion Management | ENG 361 History of Film |
| CM 201 Forensic Photography | ENG 367(a) Film Genres and Directors |
| CM 315 Interactive Applications | ENG 368(a) Topics in Television Studies |
| CM 316 User Experience | ENG 385 Fairy Tales and Their Adaptations |
| *CM 317 Motion Graphics | ENG 441 Gender & Sexuality in Literature & Film |
| CM 340 The Modern Game Industry | HIST 243 Asia Cool: Modern Asia & Pop Culture |
| CM 341 Writing and Storytelling for Video Games | HIST 311 Chinese Culture |
| CM 342 Applied Game Design | HIST 321 Japanese Culture |
| CM 343 Game Level Design | HIST 325 Asian Economies, Business & Consumers |
| CM 350 Creative Strategy | HIST 326 Japan Cool: Anime, Manga, and Film |
| *CM 351 Innovative Advertising | HPST 304 Hawaiian-Pacific Traditions |
| *CM 352 Transmedia and Emerging Media | HPST 461 Traditional Art of Hawaii |
| *CM 353 Making a Short Film | HPST 462 Traditional Art of the Pacific |
| *CM 358 Web Series Production | HPST 477 Polynesian and Micronesian Mythology |
| *CM 359 Branded Entertainment: Online Video Campaign | HPST 478 Hawaiian Mythology II |
| CM 378 Visual Depictions of the Human Experience and Media Power | HPST 479 Hawaiian Mythology I |
| *CM 390 Creative Media Internship | ICS 129 Introduction to Databases |
| CM 391 Game Design Project | ICS 184 Network Fundamentals |
| *CM 400(a) Creative Media Master Class | ICS 211 Introduction to Computer Science II |
| *CM 402 Moving Image Archives for Film | ICS 240 Operating Systems |
| *CM 403 Special Topics | MGT 301 Business Ethics |

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement:6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, Design and Media (Kapi'olani Community College AS NMA, Animation)

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Graduation Requirements (see the catalog for any additional graduation requirements):

- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
3	Foundations Symbolic Reasoning (FS) OR Foundations of Quantitative Reasoning (FQ) / Kapi'olani CC MATH 100 or higher-level MATH MATH 100, 103, 103M/L, 115, 135 or higher
6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

ART 101 Introduction to Visual Arts

ART 107D Introduction to Digital Photography

ART 113D Introduction to Digital Drawing

ART 126 3D Computer Graphics

ART 221 Design for Print and Web

ART 229 Interface Design I

ART 231 Art Through Applied Geometry

ART 240 Typography and Color Design

CM 140 History of Video Games

CM 142 Introduction to Video Game Design

CM 143 Introduction to Game Art

CM 150 Film Analysis and Storytelling

CM 151 Pre-Production: Digital Video

CM 152 Principles of Video Editing

CM 153 Sound Design for Digital Media

CM 155 Introduction to Screenwriting

CM 160 The Mobile World

CM 161 Intro to iOS Mobile App Development

CM 251 Animation and Special Effects

ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

ART 101 Introduction to Visual Arts

ART 107 Introduction to Photography

ART 113 Introduction to Drawing

ART 115 Introduction to 2D Design

ART 116 Intro to Three-Dimensional Composition

ART 123 Introduction to Painting

ART 126 3D Computer Graphics I

ART 156 Digital Painting

ART 157 Film Analysis and Storytelling

ART 212 Digital Animation

ART 214 Introduction to Life Drawing

ART 226 3D Computer Graphics II

ART 246 3D Computer Graphics III

ART 247 Lighting and Rendering

ART 256 Digital Compositing

ART 257 Motion Graphic Design

ART 284 Animation Studio

ART 296 Demo Reel Development

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360 Dynamics of Effective Leadership

Design & Media Concentration Requirement: 12 credits

Complete 12 credits from the following:

ART 320 Web Design & Development
 CM 315 Interactive Applications
 CM 316 User Experience
 CM 317 Motion Graphics
 CM 350 Creative Strategy
 CM 351 Innovative Advertising
 CM 352 Transmedia and Emerging Media

CM 358 Web Series Production
 CM 378 Visual Depictions of the Human Experience
 and Media Power
 CM 390 Creative Media Internship
 CM 400 (a) Creative Media Master Class
 CM 403 Special Topics

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

Design & Media Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the Design & Media Concentration OR Concentration Elective requirement***

ART 311D Design in Public Spaces
 *ART 320 Web Design & Development
 BUSA 300 Principles of Marketing
 BUSA 304 Consumer Behavior
 BUSA 305 Advertising & Promotion Management
 CM 201 Forensic Photography
 *CM 315 Interactive Applications
 *CM 316 User Experience
 *CM 317 Motion Graphics
 CM 340 The Modern Game Industry
 CM 341 Writing and Storytelling for Video Games
 CM 342 Applied Game Design
 CM 343 Game Level Design
 *CM 350 Creative Strategy
 *CM 351 Innovative Advertising
 *CM 352 Transmedia and Emerging Media
 CM 353 Making a Short Film
 *CM 358 Web Series Production
 CM 359 Branded Entertainment: Online Video
 Campaign
 *CM 378 Visual Depictions of the Human Experience
 and Media Power
 CM 385 Game Design & Development
 *CM 390 Creative Media Internship
 CM 391 Game Design Project

CM 400(a) Creative Media Master Class
 CM 402 Moving Image Archives for Film
 *CM 403 Special Topics
 CM 430 Mastering Social Media
 ENG 317 Pidgin Creative Writing Workshop
 ENG 300c Introduction to Cultural Theory
 ENG 360 Literature & Film
 ENG 361 History of Film
 ENG 367(a) Film Genres and Directors
 ENG 368(a) Topics in Television Studies
 ENG 385 Fairy Tales and Their Adaptations
 ENG 441 Gender & Sexuality in Literature & Film
 HIST 243 Asia Cool: Modern Asia & Pop Culture
 HIST 311 Chinese Culture
 HIST 321 Japanese Culture
 HIST 325 Asian Economies, Business & Consumers
 HIST 326 Japan Cool: Anime, Manga, and Film
 HPST 304 Hawaiian-Pacific Traditions
 HPST 461 Traditional Art of Hawaii
 HPST 462 Traditional Art of the Pacific
 HPST 477 Polynesian and Micronesian Mythology
 HPST 478 Hawaiian Mythology II
 HPST 479 Hawaiian Mythology I
 ICS 129 Introduction to Databases
 ICS 184 Network Fundamentals
 ICS 211 Introduction to Computer Science II

ICS 240 Operating Systems

MGT 301 Business Ethics

MGT 320 Fundamentals of Entrepreneurship & Small

PHIL 439 Philosophy and Film

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement: 6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, General Creative Media (Kapi'olani Community College AS NMA, Animation)

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- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
3	Foundations Symbolic Reasoning (FS) OR Foundations of Quantitative Reasoning (FQ) / Kapi'olani CC MATH 100 or higher-level MATH MATH 100, 103, 103M/L, 115, 135 or higher
6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

ART 101 Introduction to Visual Arts
 ART 107D Introduction to Digital Photography
 ART 113D Introduction to Digital Drawing
 ART 126 3D Computer Graphics
 ART 221 Design for Print and Web
 ART 229 Interface Design I
 ART 231 Art Through Applied Geometry
 ART 240 Typography and Color Design
 CM 140 History of Video Games
 CM 142 Introduction to Video Game Design
 CM 143 Introduction to Game Art
 CM 150 Film Analysis and Storytelling
 CM 151 Pre-Production: Digital Video
 CM 152 Principles of Video Editing
 CM 153 Sound Design for Digital Media
 CM 155 Introduction to Screenwriting
 CM 160 The Mobile World
 CM 161 Intro to iOS Mobile App Development
 CM 251 Animation and Special Effects
 ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

ART 101 Introduction to Visual Arts
 ART 107 Introduction to Photography
 ART 113 Introduction to Drawing
 ART 115 Introduction to 2D Design
 ART 116 Intro to Three-Dimensional Composition
 ART 123 Introduction to Painting
 ART 126 3D Computer Graphics I
 ART 156 Digital Painting
 ART 157 Film Analysis and Storytelling
 ART 212 Digital Animation
 ART 214 Introduction to Life Drawing
 ART 226 3D Computer Graphics II
 ART 246 3D Computer Graphics III
 ART 247 Lighting and Rendering
 ART 256 Digital Compositing
 ART 257 Motion Graphic Design
 ART 284 Animation Studio
 ART 296 Demo Reel Development

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing (WI)
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360 Dynamics of Effective Leadership (WI)

General Creative Media Concentration Requirement: 12 credits

Complete 12 credits from the following:

- | | |
|---|--|
| ART 320 Web Design & Development | CM 358 Web Series Production |
| CM 315 Interactive Applications | CM 359 Branded Entertainment: Online Video Campaign |
| CM 316 User Experience | CM 378 Visual Depictions of the Human Experience and Media Power |
| CM 317 Motion Graphics | CM 390 Creative Media Internship |
| CM 340 The Modern Game Industry | CM 391 Game Design Project |
| CM 341 Writing and Storytelling for Video Games | CM 400(a) Creative Media Master Class |
| CM 342 Applied Game Design | CM 402 Archival Research for Media Makers |
| CM 343 Game Level Design | CM 403 Special Topics |
| CM 350 Creative Strategy | CM 430 Mastering Social Media |
| CM 351 Innovative Advertising | |
| CM 352 Transmedia and Emerging Media | |
| CM 353 Making a Short Film | |

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

General Creative Media Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the General Creative Media OR Concentration Elective requirement***

- | | |
|---|---|
| ART 311D Design in Public Spaces | *CM 390 Creative Media Internship |
| *ART 320 Web Design & Development | *CM 391 Game Design Project |
| BUSA 300 Principles of Marketing | *CM 400(a) Creative Media Master Class |
| BUSA 304 Consumer Behavior | *CM 402 Archival Research for Media Makers |
| BUSA 305 Advertising & Promotion Management | *CM 403 Special Topics |
| CM 201 Forensic Photography | *CM 430 Mastering Social Media |
| *CM 315 Interactive Applications | ENG 317 Pidgin Creative Writing Workshop |
| *CM 316 User Experience | ENG 300C Introduction to Cultural Theory |
| *CM 317 Motion Graphics | ENG 360 Literature & Film |
| *CM 340 The Modern Game Industry | ENG 361 History of Film |
| *CM 341 Writing and Storytelling for Video Games | ENG 367(a) Film Genres and Directors |
| *CM 342 Applied Game Design | ENG 368(a) Topics in Television Studies |
| *CM 343 Game Level Design | ENG 385 Fairy Tales and Their Adaptations |
| *CM 350 Creative Strategy | ENG 441 Gender & Sexuality in Literature & Film |
| *CM 351 Innovative Advertising | HIST 243 Asia Cool: Modern Asia & Pop Culture |
| *CM 352 Transmedia and Emerging Media | HIST 311 Chinese Culture |
| *CM 353 Making a Short Film | HIST 321 Japanese Culture |
| *CM 358 Web Series Production | HIST 325 Asian Economies, Business & Consumers |
| *CM 359 Branded Entertainment: Online Video Campaign | HIST 326 Japan Cool: Anime, Manga, and Film |
| *CM 378 Visual Depictions of the Human Experience and Media Power | HPST 304 Hawaiian-Pacific Traditions |
| CM 385 Game Design & Development | HPST 461 Traditional Art of Hawaii |
| | HPST 462 Traditional Art of the Pacific |
| | HPST 477 Polynesian and Micronesian Mythology |

HPST 478 Hawaiian Mythology II

ICS 240 Operating Systems

HPST 479 Hawaiian Mythology I

MGT 301 Business Ethics

ICS 129 Introduction to Databases

MGT 320 Fundamentals of Entrepreneurship & Small

ICS 184 Network Fundamentals

Business Management

ICS 211 Introduction to Computer Science II

PHIL 439 Philosophy and Film

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement: 6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, Video Game Design & Development (Kapi'olani Community College AS NMA, Animation)

The goal of academic advising is to further enhance the educational mission of the university, and create quality, accessible advising partnerships with all students in a positive environment that supports student success. This advising sheet is for tracking purposes toward degree completion and is subject to change. Students also may track their academic progress via STAR Degree Check through www.star.hawaii.edu. Academic Advising appointments may be scheduled by calling 808-689-2689 or toll-free from neighbor islands at 866-299-8656.

Graduation Requirements (see the catalog for any additional graduation requirements):

- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
3	Foundations Symbolic Reasoning (FS) OR Foundations of Quantitative Reasoning (FQ) / Kapi'olani CC MATH 100 or higher-level MATH MATH 100, 103, 103M/L, 115, 135 or higher
6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

- ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

ART 101 Introduction to Visual Arts
 ART 107D Introduction to Digital Photography
 ART 113D Introduction to Digital Drawing
 ART 126 3D Computer Graphics
 ART 221 Design for Print and Web
 ART 229 Interface Design I
 ART 231 Art Through Applied Geometry
 ART 240 Typography and Color Design
 CM 140 History of Video Games
 CM 142 Introduction to Video Game Design
 CM 143 Introduction to Game Art
 CM 150 Film Analysis and Storytelling
 CM 151 Pre-Production: Digital Video
 CM 152 Principles of Video Editing
 CM 153 Sound Design for Digital Media
 CM 155 Introduction to Screenwriting
 CM 160 The Mobile World
 CM 161 Intro to iOS Mobile App Development
 CM 251 Animation and Special Effects
 ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

ART 101 Introduction to Visual Arts
 ART 107 Introduction to Photography
 ART 113 Introduction to Drawing
 ART 115 Introduction to 2D Design
 ART 116 Intro to Three-Dimensional Composition
 ART 123 Introduction to Painting
 ART 126 3D Computer Graphics I
 ART 156 Digital Painting
 ART 157 Film Analysis and Storytelling
 ART 212 Digital Animation
 ART 214 Introduction to Life Drawing
 ART 226 3D Computer Graphics II
 ART 246 3D Computer Graphics III
 ART 247 Lighting and Rendering
 ART 256 Digital Compositing
 ART 257 Motion Graphic Design
 ART 284 Animation Studio
 ART 296 Demo Reel Development

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing (WI)
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360: Dynamics of Effective Leadership (WI)

Video Game Design & Development Concentration Requirement: 12 credits

Complete 12 credits from the following:

CM 340 The Modern Game Industry
 CM 341 Writing and Storytelling for Video Games
 CM 342 Applied Game Design
 CM 343 Game Level Design
 CM 352 Transmedia and Emerging Media
 CM 358 Web Series Production
 CM 359 Branded Entertainment: Online Video Campaign

CM 385 Game Design & Development
 CM 390 Creative Media Internship
 CM 391 Game Design Project
 CM 400(a) Creative Media Master Class
 CM 402 Moving Image Archives for Film
 CM 403 Special Topics

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

Video Game Design & Development Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the Video Game Design & Development Concentration OR Concentration Elective requirement***

ART 311D Design in Public Spaces	*CM 400(a) Creative Media Master Class
ART 320 Web Design & Development	*CM 402 Moving Image Archives for Film
BUSA 300 Principles of Marketing	*CM 403 Special Topics
BUSA 304 Consumer Behavior	CM 430 Mastering Social Media
BUSA 305 Advertising & Promotion Management	ENG 317 Pidgin Creative Writing Workshop
CM 201 Forensic Photography	ENG 300C Introduction to Cultural Theory
CM 315 Interactive Applications	ENG 360 Literature & Film
CM 316 User Experience	ENG 361 History of Film
CM 317 Motion Graphics	ENG 367(a) Film Genres and Directors
*CM 340 The Modern Game Industry	ENG 368(a) Topics in Television Studies
*CM 341 Writing and Storytelling for Video Games	ENG 385 Fairy Tales and Their Adaptations
*CM 342 Applied Game Design	ENG 441 Gender & Sexuality in Literature & Film
*CM 343 Game Level Design	HIST 243 Asia Cool: Modern Asia & Pop Culture
CM 350 Creative Strategy	HIST 311 Chinese Culture
CM 351 Innovative Advertising	HIST 321 Japanese Culture
*CM 352 Transmedia and Emerging Media	HIST 325 Asian Economies, Business & Consumers
CM 353 Making a Short Film	HIST 326 Japan Cool: Anime, Manga, and Film
*CM 358 Web Series Production	HPST 304 Hawaiian-Pacific Traditions
*CM 359 Branded Entertainment: Online Video Campaign	HPST 461 Traditional Art of Hawaii
CM 378 Visual Depictions of the Human Experience and Media Power	HPST 462 Traditional Art of the Pacific
*CM 385 Game Design & Development	HPST 477 Polynesian and Micronesian Mythology
*CM 390 Creative Media Internship	HPST 478 Hawaiian Mythology II
*CM 391 Game Design Project	HPST 479 Hawaiian Mythology I
	ICS 129 Introduction to Databases
	ICS 184 Network Fundamentals

ICS 211 Introduction to Computer Science II
 ICS 240 Operating Systems
 MGT 301 Business Ethics

MGT 320 Fundamentals of Entrepreneurship & Small
 Business Management
 PHIL 439 Philosophy and Film

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement: 6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, Communications and New Media Technologies (Kapi'olani Community College AS NMA, Interface Design)

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Graduation Requirements (see the catalog for any additional graduation requirements):

- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
3	Foundations Symbolic Reasoning (FS) OR Foundations of Quantitative Reasoning (FQ) / Kapi'olani CC MATH 100 or higher-level MATH MATH 100, 103, 103M/L, 115, 135 or higher
6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

- ART 101 Introduction to Visual Arts
- ART 107D Introduction to Digital Photography
- ART 113D Introduction to Digital Drawing
- ART 126 3D Computer Graphics
- ART 221 Design for Print and Web
- ART 229 Interface Design I
- ART 231 Art Through Applied Geometry
- ART 240 Typography and Color Design
- CM 140 History of Video Games
- CM 142 Introduction to Video Game Design
- CM 143 Introduction to Game Art
- CM 150 Film Analysis and Storytelling
- CM 151 Pre-Production: Digital Video
- CM 152 Principles of Video Editing
- CM 153 Sound Design for Digital Media
- CM 155 Introduction to Screenwriting
- CM 160 The Mobile World
- CM 161 Intro to iOS Mobile App Development
- CM 251 Animation and Special Effects
- ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

- ART 101 Introduction to Visual Arts
- ART 107 Introduction to Photography
- ART 113 Introduction to Drawing
- ART 115 Introduction to 2D Design
- ART 120 Introduction to Typography
- ART 125 Introduction to Graphic Design
- ART 127 Graphic Symbolism
- ART 128 Interface Programming I
- ART 129 Corporate Identity
- ART 159 History of Communication Design
- ART 229 Interface Design I
- ART 249 Interface Design II
- ART 257 Motion Graphic Design
- ART 258 Interface Programming II
- ART 285 Interface Design Studio
- ART 295 Design Portfolio

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing (WI)
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360 Dynamics of Effective Leadership (WI)

Communications & New Media Technologies Concentration Requirement: 12 credits

Complete 12 credits from the following:

- | | |
|---|---------------------------------------|
| CM 317 Motion Graphics | CM 390 Creative Media Internship |
| CM 351 Innovative Advertising | CM 400(a) Creative Media Master Class |
| CM 352 Transmedia and Emerging Media | CM 402 Moving Image Archives for Film |
| CM 353 Making a Short Film | CM 403 Special Topics |
| CM 358 Web Series Production | CM 430 Mastering Social Media |
| CM 359 Branded Entertainment: Online Video Campaign | |

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

Communications & New Media Technologies Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the Communication & New Media Technologies Concentration OR Elective requirement***

- | | |
|--|---|
| ART 311D Design in Public Spaces | *CM 430 Mastering Social Media |
| ART 320 Web Design & Development | ENG 317 Pidgin Creative Writing Workshop |
| BUSA 300 Principles of Marketing | ENG 300C Introduction to Cultural Theory |
| BUSA 304 Consumer Behavior | ENG 360 Literature & Film |
| BUSA 305 Advertising & Promotion Management | ENG 361 History of Film |
| CM 201 Forensic Photography | ENG 367(a) Film Genres and Directors |
| CM 315 Interactive Applications | ENG 368(a) Topics in Television Studies |
| CM 316 User Experience | ENG 385 Fairy Tales and Their Adaptations |
| *CM 317 Motion Graphics | ENG 441 Gender & Sexuality in Literature & Film |
| CM 340 The Modern Game Industry | HIST 243 Asia Cool: Modern Asia & Pop Culture |
| CM 341 Writing and Storytelling for Video Games | HIST 311 Chinese Culture |
| CM 342 Applied Game Design | HIST 321 Japanese Culture |
| CM 343 Game Level Design | HIST 325 Asian Economies, Business & Consumers |
| CM 350 Creative Strategy | HIST 326 Japan Cool: Anime, Manga, and Film |
| *CM 351 Innovative Advertising | HPST 304 Hawaiian-Pacific Traditions |
| *CM 352 Transmedia and Emerging Media | HPST 461 Traditional Art of Hawaii |
| *CM 353 Making a Short Film | HPST 462 Traditional Art of the Pacific |
| *CM 358 Web Series Production | HPST 477 Polynesian and Micronesian Mythology |
| *CM 359 Branded Entertainment: Online Video Campaign | HPST 478 Hawaiian Mythology II |
| CM 378 Visual Depictions of the Human Experience and Media Power | HPST 479 Hawaiian Mythology I |
| *CM 390 Creative Media Internship | ICS 129 Introduction to Databases |
| CM 391 Game Design Project | ICS 184 Network Fundamentals |
| *CM 400(a) Creative Media Master Class | ICS 211 Introduction to Computer Science II |
| *CM 402 Moving Image Archives for Film | ICS 240 Operating Systems |
| *CM 403 Special Topics | MGT 301 Business Ethics |

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement:6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, Design and Media (Kapi'olani Community College AS NMA, Interface Design)

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Graduation Requirements (see the catalog for any additional graduation requirements):

- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
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6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

- ART 101 Introduction to Visual Arts
- ART 107D Introduction to Digital Photography
- ART 113D Introduction to Digital Drawing
- ART 126 3D Computer Graphics
- ART 221 Design for Print and Web
- ART 229 Interface Design I
- ART 231 Art Through Applied Geometry
- ART 240 Typography and Color Design
- CM 140 History of Video Games
- CM 142 Introduction to Video Game Design
- CM 143 Introduction to Game Art
- CM 150 Film Analysis and Storytelling
- CM 151 Pre-Production: Digital Video
- CM 152 Principles of Video Editing
- CM 153 Sound Design for Digital Media
- CM 155 Introduction to Screenwriting
- CM 160 The Mobile World
- CM 161 Intro to iOS Mobile App Development
- CM 251 Animation and Special Effects
- ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

- ART 101 Introduction to Visual Arts
- ART 107 Introduction to Photography
- ART 113 Introduction to Drawing
- ART 115 Introduction to 2D Design
- ART 120 Introduction to Typography
- ART 125 Introduction to Graphic Design
- ART 127 Graphic Symbolism
- ART 128 Interface Programming I
- ART 129 Corporate Identity
- ART 159 History of Communication Design
- ART 229 Interface Design I
- ART 249 Interface Design II
- ART 257 Motion Graphic Design
- ART 258 Interface Programming II
- ART 285 Interface Design Studio
- ART 295 Design Portfolio

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture <i>(may also count for DH in General Ed above)</i>
3	SD 360 Dynamics of Effective Leadership

Design & Media Concentration Requirement: 12 credits

Complete 12 credits from the following:

ART 320 Web Design & Development
 CM 315 Interactive Applications
 CM 316 User Experience
 CM 317 Motion Graphics
 CM 350 Creative Strategy
 CM 351 Innovative Advertising
 CM 352 Transmedia and Emerging Media

CM 358 Web Series Production
 CM 378 Visual Depictions of the Human Experience
 and Media Power
 CM 390 Creative Media Internship
 CM 400 (a) Creative Media Master Class
 CM 403 Special Topics

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

Design & Media Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the Design & Media Concentration OR Concentration Elective requirement***

ART 311D Design in Public Spaces
 *ART 320 Web Design & Development
 BUSA 300 Principles of Marketing
 BUSA 304 Consumer Behavior
 BUSA 305 Advertising & Promotion Management
 CM 201 Forensic Photography
 *CM 315 Interactive Applications
 *CM 316 User Experience
 *CM 317 Motion Graphics
 CM 340 The Modern Game Industry
 CM 341 Writing and Storytelling for Video Games
 CM 342 Applied Game Design
 CM 343 Game Level Design
 *CM 350 Creative Strategy
 *CM 351 Innovative Advertising
 *CM 352 Transmedia and Emerging Media
 CM 353 Making a Short Film
 *CM 358 Web Series Production
 CM 359 Branded Entertainment: Online Video
 Campaign
 *CM 378 Visual Depictions of the Human Experience
 and Media Power
 CM 385 Game Design & Development
 *CM 390 Creative Media Internship

CM 391 Game Design Project
 CM 400(a) Creative Media Master Class
 CM 402 Moving Image Archives for Film
 *CM 403 Special Topics
 CM 430 Mastering Social Media
 ENG 317 Pidgin Creative Writing Workshop
 ENG 300c Introduction to Cultural Theory
 ENG 360 Literature & Film
 ENG 361 History of Film
 ENG 367(a) Film Genres and Directors
 ENG 368(a) Topics in Television Studies
 ENG 385 Fairy Tales and Their Adaptations
 ENG 441 Gender & Sexuality in Literature & Film
 HIST 243 Asia Cool: Modern Asia & Pop Culture
 HIST 311 Chinese Culture
 HIST 321 Japanese Culture
 HIST 325 Asian Economies, Business & Consumers
 HIST 326 Japan Cool: Anime, Manga, and Film
 HPST 304 Hawaiian-Pacific Traditions
 HPST 461 Traditional Art of Hawaii
 HPST 462 Traditional Art of the Pacific
 HPST 477 Polynesian and Micronesian Mythology
 HPST 478 Hawaiian Mythology II
 HPST 479 Hawaiian Mythology I

ICS 129 Introduction to Databases

MGT 301 Business Ethics

ICS 184 Network Fundamentals

MGT 320 Fundamentals of Entrepreneurship & Small

ICS 211 Introduction to Computer Science II

Business Management

ICS 240 Operating Systems

PHIL 439 Philosophy and Film

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement: 6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

*Check with your College Success Advisor to confirm how many electives are needed.

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, General Creative Media (Kapi'olani Community College AS NMA, Interface Design)

The goal of academic advising is to further enhance the educational mission of the university, and create quality, accessible advising partnerships with all students in a positive environment that supports student success. This advising sheet is for tracking purposes toward degree completion and is subject to change. Students also may track their academic progress via STAR Degree Check through www.star.hawaii.edu. Academic Advising appointments may be scheduled by calling 808-689-2689 or toll-free from neighbor islands at 866-299-8656.

Graduation Requirements (see the catalog for any additional graduation requirements):

- 45 Upper Division Credits Minimum
- 120 Total Credits Minimum
- 30 UHWO Credits
- 3 Upper Division Writing Intensive Courses
- Focus Requirements (OC, HAP, ETH)
- 2.0 UHWO GPA
- 2.0 CONCENTRATION GPA

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
3	Foundations Written Communications (FW) / Kapi'olani CC ENG/ESL 100 ENG 100 Composition I
3	Foundations Symbolic Reasoning (FS) OR Foundations of Quantitative Reasoning (FQ) / Kapi'olani CC MATH 100 or higher-level MATH MATH 100, 103, 103M/L, 115, 135 or higher
6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

- ENG 200 Composition II
- ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

- ART 101 Introduction to Visual Arts
- ART 107D Introduction to Digital Photography
- ART 113D Introduction to Digital Drawing
- ART 126 3D Computer Graphics
- ART 221 Design for Print and Web
- ART 229 Interface Design I
- ART 231 Art Through Applied Geometry
- ART 240 Typography and Color Design
- CM 140 History of Video Games
- CM 142 Introduction to Video Game Design
- CM 143 Introduction to Game Art
- CM 150 Film Analysis and Storytelling
- CM 151 Pre-Production: Digital Video
- CM 152 Principles of Video Editing
- CM 153 Sound Design for Digital Media
- CM 155 Introduction to Screenwriting
- CM 160 The Mobile World
- CM 161 Intro to iOS Mobile App Development
- CM 251 Animation and Special Effects
- ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

- ART 101 Introduction to Visual Arts
- ART 107 Introduction to Photography
- ART 113 Introduction to Drawing
- ART 115 Introduction to 2D Design
- ART 120 Introduction to Typography
- ART 125 Introduction to Graphic Design
- ART 127 Graphic Symbolism
- ART 128 Interface Programming I
- ART 129 Corporate Identity
- ART 159 History of Communication Design
- ART 229 Interface Design I
- ART 249 Interface Design II
- ART 257 Motion Graphic Design
- ART 258 Interface Programming II
- ART 285 Interface Design Studio
- ART 295 Design Portfolio

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing (WI)
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360 Dynamics of Effective Leadership (WI)

General Creative Media Concentration Requirement: 12 credits

Complete 12 credits from the following:

- ART 320 Web Design & Development
- CM 315 Interactive Applications
- CM 316 User Experience
- CM 317 Motion Graphics
- CM 340 The Modern Game Industry
- CM 341 Writing and Storytelling for Video Games
- CM 342 Applied Game Design
- CM 343 Game Level Design
- CM 350 Creative Strategy
- CM 351 Innovative Advertising
- CM 352 Transmedia and Emerging Media
- CM 353 Making a Short Film
- CM 358 Web Series Production
- CM 359 Branded Entertainment: Online Video Campaign
- CM 378 Visual Depictions of the Human Experience and Media Power
- CM 390 Creative Media Internship
- CM 391 Game Design Project
- CM 400(a) Creative Media Master Class
- CM 402 Archival Research for Media Makers
- CM 403 Special Topics
- CM 430 Mastering Social Media

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

General Creative Media Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the General Creative Media OR Concentration Elective requirement***

- ART 311D Design in Public Spaces
- *ART 320 Web Design & Development
- BUSA 300 Principles of Marketing
- BUSA 304 Consumer Behavior
- BUSA 305 Advertising & Promotion Management
- CM 201 Forensic Photography
- *CM 315 Interactive Applications
- *CM 316 User Experience
- *CM 317 Motion Graphics
- *CM 340 The Modern Game Industry
- *CM 341 Writing and Storytelling for Video Games
- *CM 342 Applied Game Design
- *CM 343 Game Level Design
- *CM 350 Creative Strategy
- *CM 351 Innovative Advertising
- *CM 352 Transmedia and Emerging Media
- *CM 353 Making a Short Film
- *CM 358 Web Series Production
- *CM 359 Branded Entertainment: Online Video Campaign
- *CM 378 Visual Depictions of the Human Experience and Media Power
- CM 385 Game Design & Development
- *CM 390 Creative Media Internship
- *CM 391 Game Design Project
- *CM 400(a) Creative Media Master Class
- *CM 402 Archival Research for Media Makers
- *CM 403 Special Topics
- *CM 430 Mastering Social Media
- ENG 317 Pidgin Creative Writing Workshop
- ENG 300C Introduction to Cultural Theory
- ENG 360 Literature & Film
- ENG 361 History of Film
- ENG 367(a) Film Genres and Directors
- ENG 368(a) Topics in Television Studies
- ENG 385 Fairy Tales and Their Adaptations
- ENG 441 Gender & Sexuality in Literature & Film
- HIST 243 Asia Cool: Modern Asia & Pop Culture
- HIST 311 Chinese Culture
- HIST 321 Japanese Culture
- HIST 325 Asian Economies, Business & Consumers
- HIST 326 Japan Cool: Anime, Manga, and Film
- HPST 304 Hawaiian-Pacific Traditions
- HPST 461 Traditional Art of Hawaii

HPST 462 Traditional Art of the Pacific

ICS 211 Introduction to Computer Science II

HPST 477 Polynesian and Micronesian Mythology

ICS 240 Operating Systems

HPST 478 Hawaiian Mythology II

MGT 301 Business Ethics

HPST 479 Hawaiian Mythology I

MGT 320 Fundamentals of Entrepreneurship & Small

ICS 129 Introduction to Databases

Business Management

ICS 184 Network Fundamentals

PHIL 439 Philosophy and Film

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement: 6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.

Bachelor of Arts in Creative Media, Video Game Design & Development (Kapi'olani Community College AS NMA, Interface Design)

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Graduation Requirements (see the catalog for any additional graduation requirements):

- | | | |
|--|---|--|
| <input type="checkbox"/> 45 Upper Division Credits Minimum | <input type="checkbox"/> 3 Upper Division Writing Intensive Courses | <input type="checkbox"/> 2.0 UHWO GPA |
| <input type="checkbox"/> 120 Total Credits Minimum | <input type="checkbox"/> Focus Requirements (OC, HAP, ETH) | <input type="checkbox"/> 2.0 CONCENTRATION GPA |
| <input type="checkbox"/> 30 UHWO Credits | | |

Note: Some courses may be applied more than once to fulfill General Education, Core, or Concentration Requirements. Double counted courses do not reduce the number of credits required for the concentration. Students are still responsible for meeting the minimum number of credits in the concentration and the overall total credits for graduation

General Education Requirements: 31 credits

Credits	Course Alpha / Number / Title
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6	Foundations Global and Multicultural Perspectives (FG): 6 credits from two different groups (A, B, C): *Group A: Primarily before 1500 CE (e.g.; HIST 151 or ANTH 151) *Group B: Primarily after 1500 CE (e.g.; HIST 152 or ANTH 152) *Group C: Pre-history to present
6	Diversification Arts, Humanities & Literature (DA, DH, DL): / Kapi'olani CC ART 112, DA and UHWO HIST 363, DH 6 credits from two different areas
3	Diversification Social Sciences (DS): 6 credits from two different areas / Kapi'olani CC BOT 105, ES 101 or PACS 108 DS, HAP
3	Diversification Social Sciences (DS): Different area from above.
3	Diversification Natural Sciences (DB, DP, DY): / Kapi'olani CC DB OR DP 3 credits from the biological sciences (DB):
3	3 credits from the physical sciences (DP):
1	1 credit of laboratory (DY)

Writing Skills Requirement: 3 credits

Select one course from the following:

ENG 200 Composition II
ENG 209 Business Writing

Credits	Course Alpha / Number / Title
3	

Lower Division Math Requirement: 0-3 credits

Credits	Course Alpha / Number / Title
0-3	MATH 100, 103, 103M/L, 115, 135 or higher (Will satisfy general ed FQ above) / Kapi'olani CC MATH 100 or higher

Creative Media Foundational Requirement: 15-18 credits

Credits	Course Alpha / Number / Title
0-3	ART 112 Introduction to Digital Art (Will satisfy general ed DA above) / Kapi'olani CC ART 112
3	CM 120 Introduction to Digital Video / Kapi'olani CC ART 202

Choose 12 credits from list below:

- ART 101 Introduction to Visual Arts
- ART 107D Introduction to Digital Photography
- ART 113D Introduction to Digital Drawing
- ART 126 3D Computer Graphics
- ART 221 Design for Print and Web
- ART 229 Interface Design I
- ART 231 Art Through Applied Geometry
- ART 240 Typography and Color Design
- CM 140 History of Video Games
- CM 142 Introduction to Video Game Design
- CM 143 Introduction to Game Art
- CM 150 Film Analysis and Storytelling
- CM 151 Pre-Production: Digital Video
- CM 152 Principles of Video Editing
- CM 153 Sound Design for Digital Media
- CM 155 Introduction to Screenwriting
- CM 160 The Mobile World
- CM 161 Intro to iOS Mobile App Development
- CM 251 Animation and Special Effects
- ICS 101 Digital Tools for the Information World

ICS 111 Introduction to Computer Science

Kapi'olani CC Course Options

- ART 101 Introduction to Visual Arts
- ART 107 Introduction to Photography
- ART 113 Introduction to Drawing
- ART 115 Introduction to 2D Design
- ART 120 Introduction to Typography
- ART 125 Introduction to Graphic Design
- ART 127 Graphic Symbolism
- ART 128 Interface Programming I
- ART 129 Corporate Identity
- ART 159 History of Communication Design
- ART 229 Interface Design I
- ART 249 Interface Design II
- ART 257 Motion Graphic Design
- ART 258 Interface Programming II
- ART 285 Interface Design Studio
- ART 295 Design Portfolio

Credits	Course Alpha / Number / Title
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC

Creative Media Core Requirement: 18-21 credits

Credits	Course Alpha / Number / Title
3	CM 256 Creatives in Media / Kapi'olani CC ART 293 or ART 294
3	CM 314 Music, Sound & Media
3	CM 320 Topics in Creative Producing
3	CM 401 Creative Professionals
3	ENG 313 Introduction to Creative Writing (WI)
0-3	HIST 363: 20th Century Popular, Mass & Counter-Culture (<i>may also count for DH in General Ed above</i>)
3	SD 360: Dynamics of Effective Leadership (WI)

Video Game Design & Development Concentration Requirement: 12 credits

Complete 12 credits from the following:

- | | |
|---|---------------------------------------|
| CM 340 The Modern Game Industry | CM 385 Game Design & Development |
| CM 341 Writing and Storytelling for Video Games | CM 390 Creative Media Internship |
| CM 342 Applied Game Design | CM 391 Game Design Project |
| CM 343 Game Level Design | CM 400(a) Creative Media Master Class |
| CM 352 Transmedia and Emerging Media | CM 402 Moving Image Archives for Film |
| CM 358 Web Series Production | CM 403 Special Topics |
| CM 359 Branded Entertainment: Online Video Campaign | |

Credits	Course Alpha / Number / Title
3	
3	
3	
3	

Video Game Design & Development Concentration Electives: 9 credits

Complete 9 credits from the following list.

****Courses may only be used once to fulfill the Video Game Design & Development Concentration OR Concentration Elective requirement***

- | | |
|--|---|
| ART 311D Design in Public Spaces | *CM 400(a) Creative Media Master Class |
| ART 320 Web Design & Development | *CM 402 Moving Image Archives for Film |
| BUSA 300 Principles of Marketing | *CM 403 Special Topics |
| BUSA 304 Consumer Behavior | CM 430 Mastering Social Media |
| BUSA 305 Advertising & Promotion Management | ENG 317 Pidgin Creative Writing Workshop |
| CM 201 Forensic Photography | ENG 300C Introduction to Cultural Theory |
| CM 315 Interactive Applications | ENG 360 Literature & Film |
| CM 316 User Experience | ENG 361 History of Film |
| CM 317 Motion Graphics | ENG 367(a) Film Genres and Directors |
| *CM 340 The Modern Game Industry | ENG 368(a) Topics in Television Studies |
| *CM 341 Writing and Storytelling for Video Games | ENG 385 Fairy Tales and Their Adaptations |
| *CM 342 Applied Game Design | ENG 441 Gender & Sexuality in Literature & Film |
| *CM 343 Game Level Design | HIST 243 Asia Cool: Modern Asia & Pop Culture |
| CM 350 Creative Strategy | HIST 311 Chinese Culture |
| CM 351 Innovative Advertising | HIST 321 Japanese Culture |
| *CM 352 Transmedia and Emerging Media | HIST 325 Asian Economies, Business & Consumers |
| CM 353 Making a Short Film | HIST 326 Japan Cool: Anime, Manga, and Film |
| *CM 358 Web Series Production | HPST 304 Hawaiian-Pacific Traditions |
| *CM 359 Branded Entertainment: Online Video Campaign | HPST 461 Traditional Art of Hawaii |
| CM 378 Visual Depictions of the Human Experience and Media Power | HPST 462 Traditional Art of the Pacific |
| *CM 385 Game Design & Development | HPST 477 Polynesian and Micronesian Mythology |
| *CM 390 Creative Media Internship | HPST 478 Hawaiian Mythology II |
| *CM 391 Game Design Project | HPST 479 Hawaiian Mythology I |
| | ICS 129 Introduction to Databases |
| | ICS 184 Network Fundamentals |

Credits	Course Alpha / Number / Title
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)
3	Recommend Upper Division (300-400 level)

Capstone Requirement: 6 (UD) credits

Credits	Course Alpha / Number / Title
3	CM 489 Pre-Capstone Experience (WI)
3	CM 490 Senior Project or CM 491 Senior Practicum

Electives Requirement: 17-26 credits

***Check with your College Success Advisor to confirm how many electives are needed.**

Credits	Course Alpha / Number / Title
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	<i>Possible Upper Division (300-400 level) if you choose Lower Division for CM Electives</i>
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
3	Kapi'olani CC
2	Kapi'olani CC

NOTES: Sharla Hanaoka (shanaoka@hawaii.edu) is the faculty contact for this degree.